

This homework should be handed in each  
———— morning.

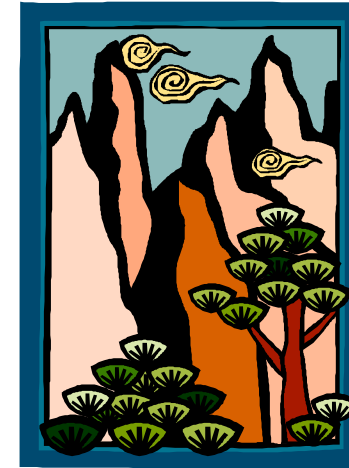
Take care of this sheet and use it to help plan  
the content of your work.

The whole project should build into a very  
pleasing piece of work.

Your presentation is very important but the  
content of your work is even more important.

Always give yourself enough time to produce a  
good piece of work and **check it carefully**.

Good Luck and work hard.



**What adventures  
are in store?**

Class  
*Island*  
***HOMework***

Term



## Now it's time to have some fun!

## What adventures are in store?

- Week 1**      **Draw an island.**
- Show places of interest. Make your map as colourful as you can and remember to include a key.*
- You can include such things as forests and rivers, paths and roads, mountains and swamps etc.*
- Remember that a map only shows permanent features not people and vehicles.*
- Your island can be in a real or imaginary sea.*
- It needs a name and the name could be a theme for the rest of the island, for example your island could be called Sport Island and all of the features could be sports or things to do with sports, Sprinting Stream or Swimmers Swamp*
- Week 2**      **How did you get to your island?**
- Write about your arrival, explaining who you are with and how you got there. Try to think of an interesting and unusual way to arrive.*
- Week 3**      **You need a shelter.**
- Write instructions which could help someone in a similar situation to yourself. Explain what materials would be best to protect you from weather and animals. Make sure that your instructions are easy to understand. You can use diagrams to help your explanation.*
- Week 4**      **Strange noises are heard in the night.**
- You go to investigate some strange sounds and end up trying to talk yourself out of a lot of trouble.*
- Write out your conversation, either in script form or using speech marks.*
- Week 5**      **You have made some friends on the island and decide to have a party.**
- Design some invitations, explaining the reason for the party and giving details about what will happen.*
- Write a letter to the local musicians to persuade them to provide the music.*
- Week 6**      **The noise and smell of food at the party attract some unwanted visitors.**
- Write a description of the party explaining the events and the results.*
- Use plenty of detail to give a really vivid description.*
- Week 7**      **You finally have to leave the island.**
- Write the story of your last few days on the island.*
- How do you feel? Are you sad or excited? What souvenirs would you take back with you?*
- Explain why you are leaving, perhaps you have no choice!*